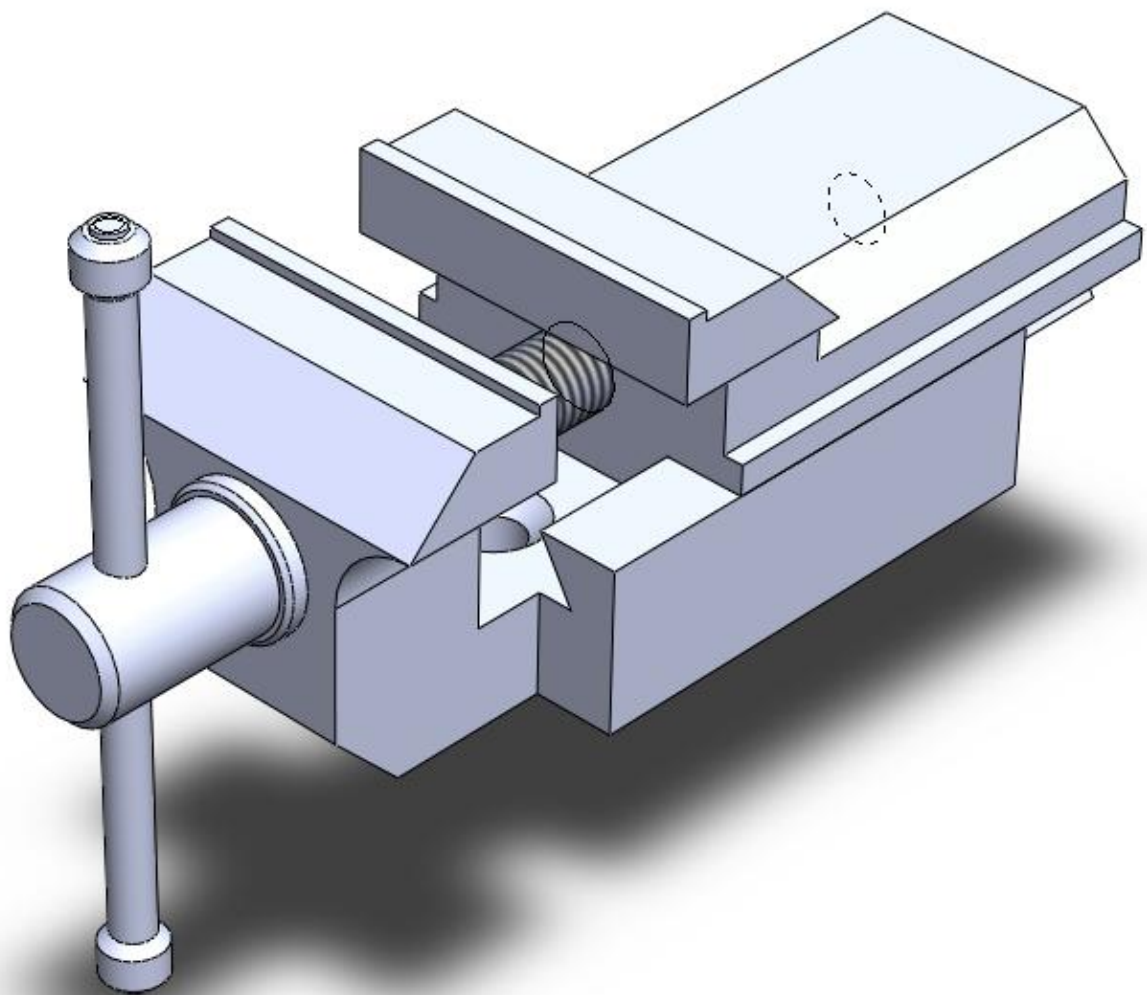




VICE



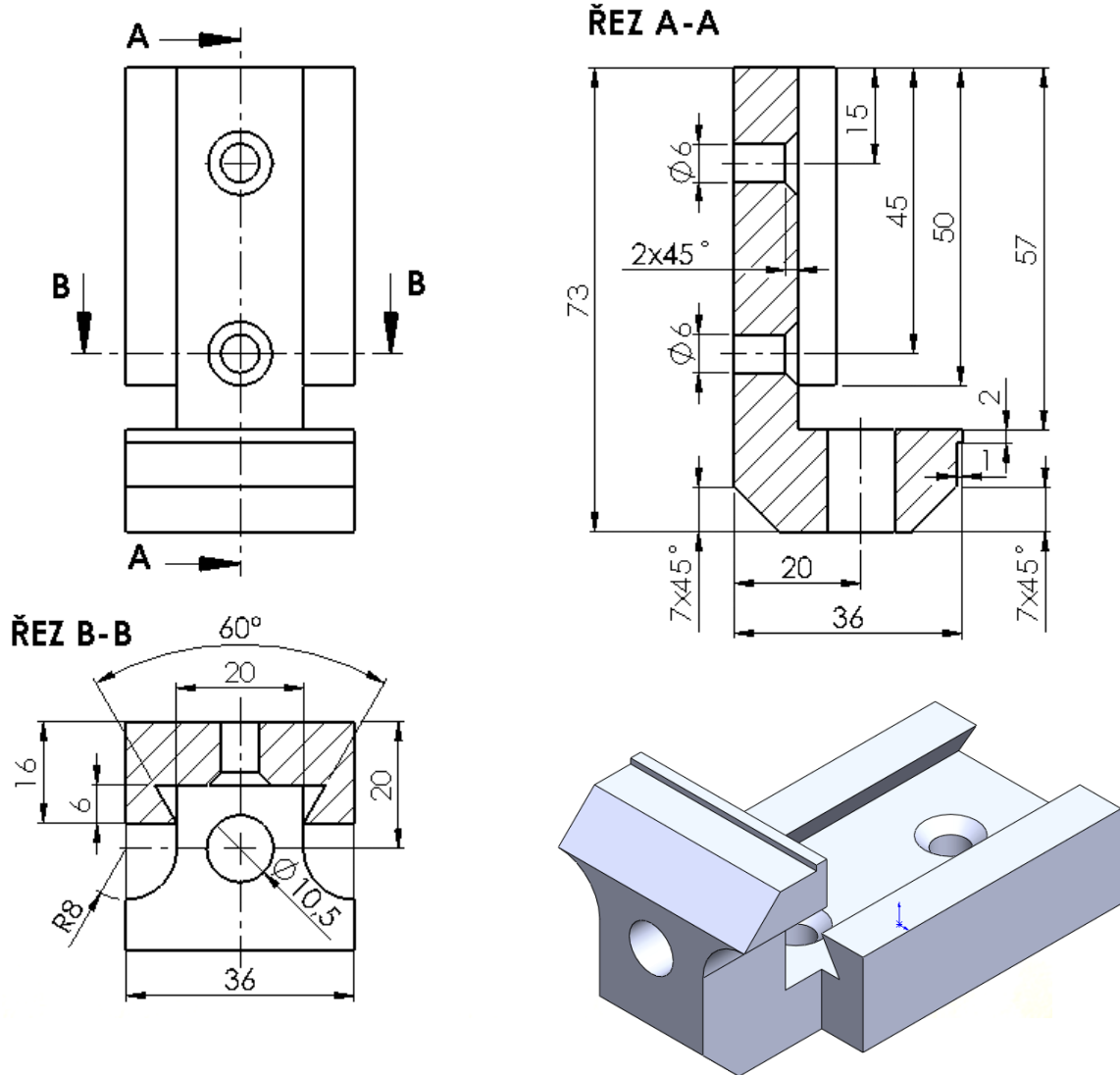
Ing. Hana Vláčilová

PARTS OF SET – VICE

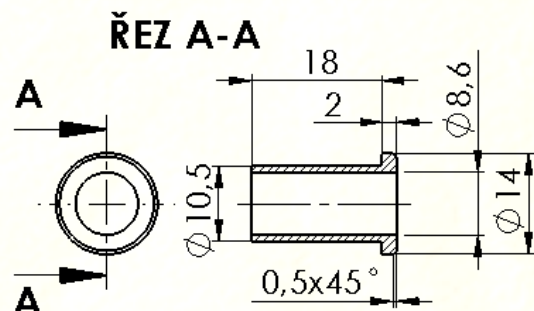
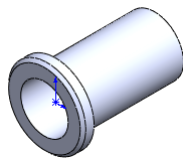


Model parts of vice by following patterns.
Save continuously the body parts.

SOLID JAW

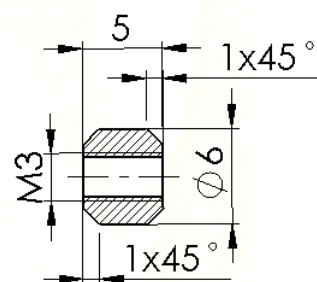
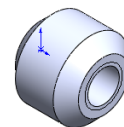


SLEEVE

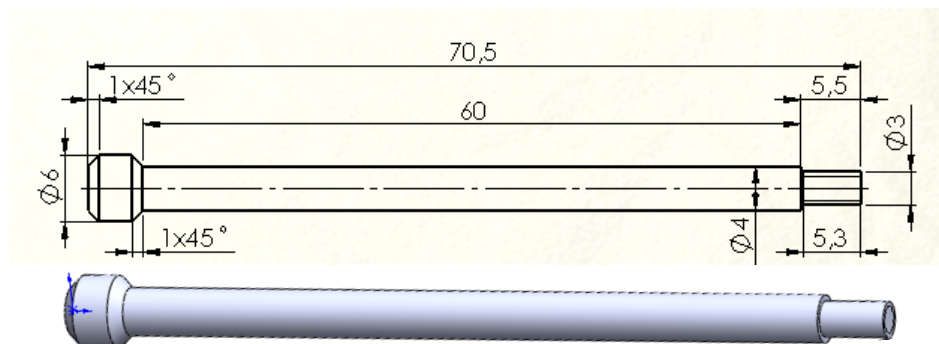


END PIECE

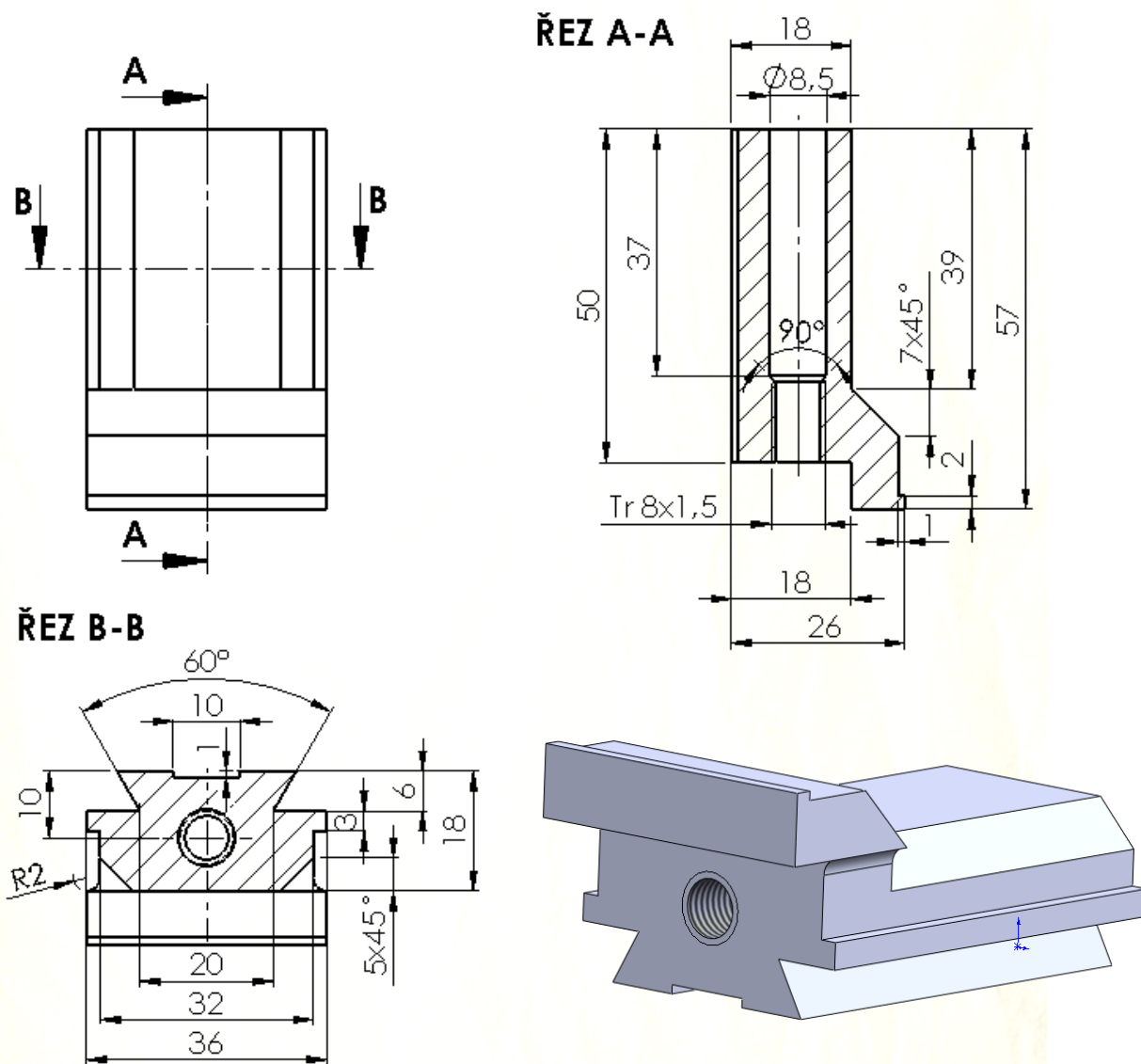
(MĚŘÍTKO 2 : 1)



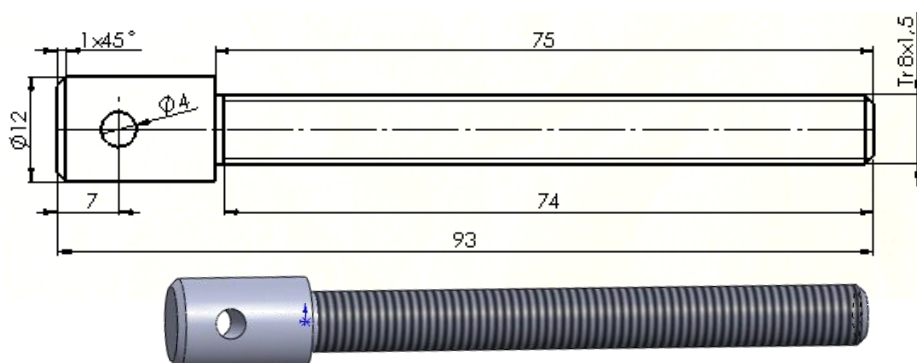
CROSSBAR



MOVING JAW



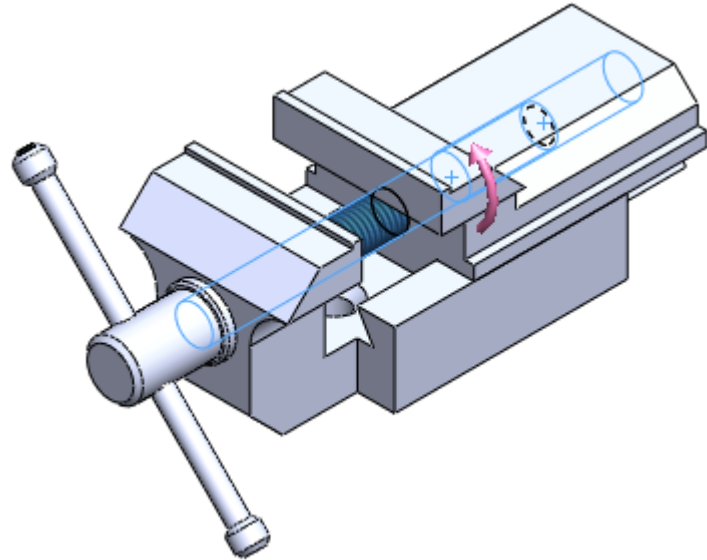
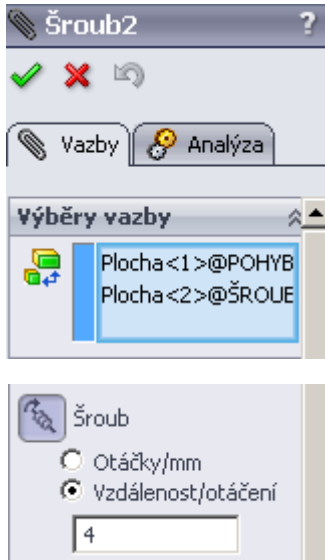
SCREW



THE SET OF VICE AND ANIMATION OF MOVING



Do not forget to put the set of **Screw** between Screw part and thread hole of moving jaw during creation of vice.



Create moving study finished set of vice to correspond to practice. For animation of moving use command **Rotational engine** . Define mode of playing **Go and back**.

