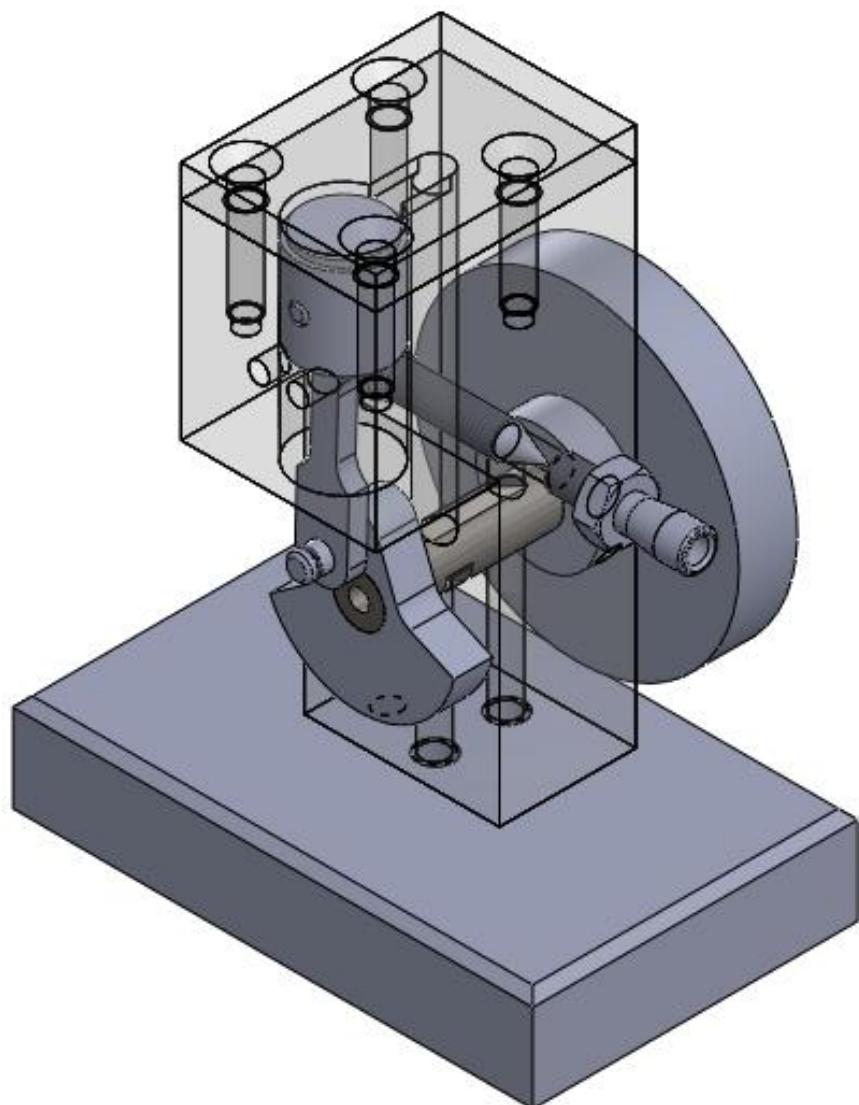




PNEUMATIC ENGINE

teaching aid

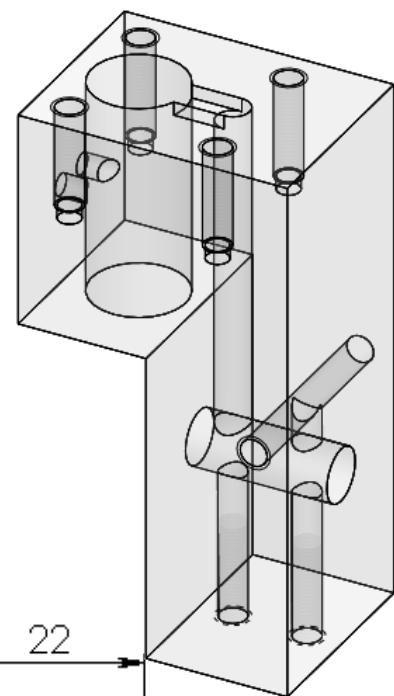


Ing. Hana Vláčilová

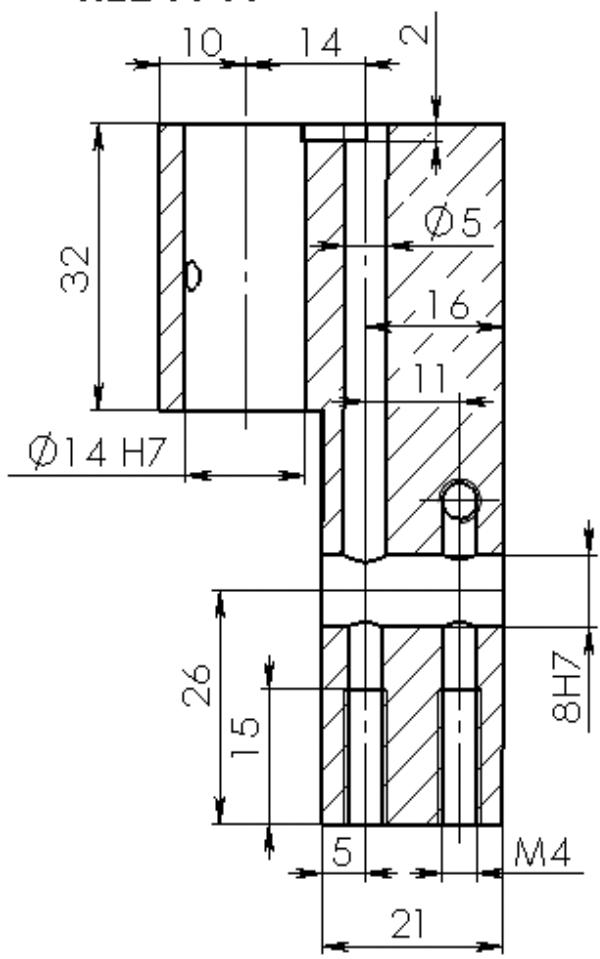


Model parts of pneumatic engine by the following pattern.
Save continuously the body parts.

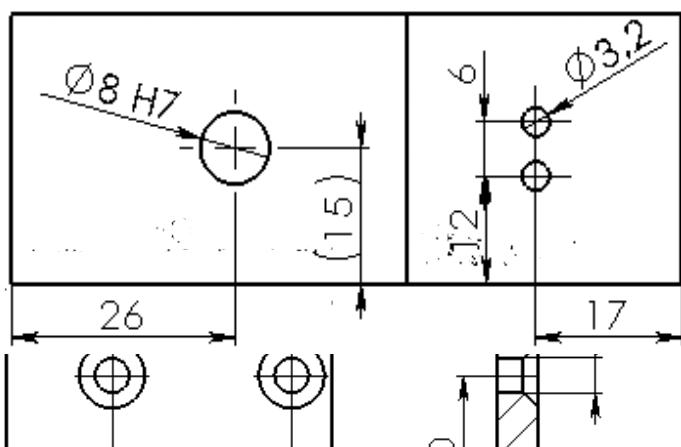
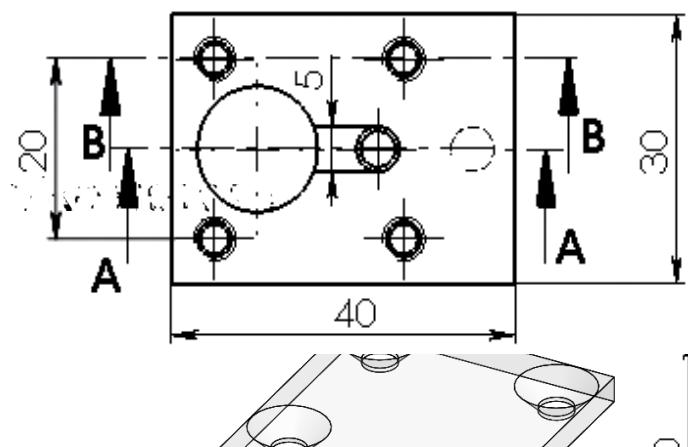
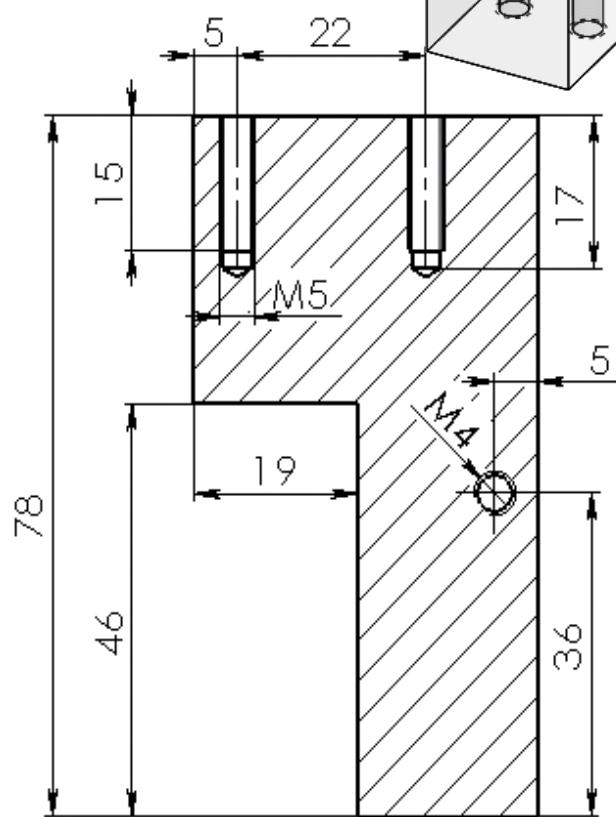
ENGINE BLOCK

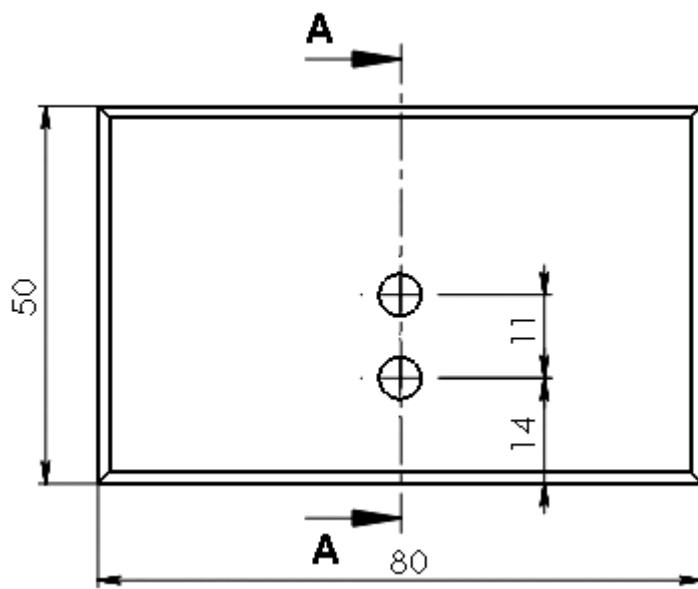


ŘEZ A-A

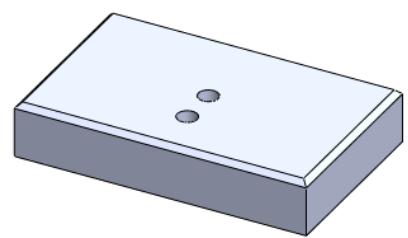
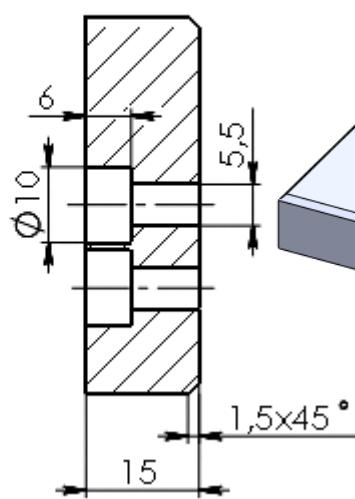


ŘEZ B-B

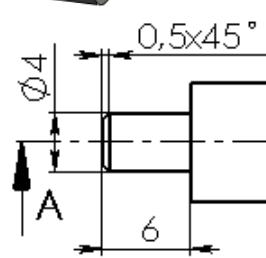




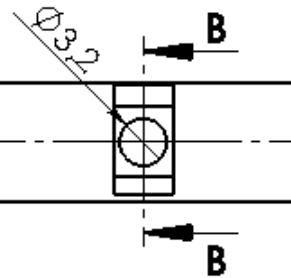
ŘEZ A-A



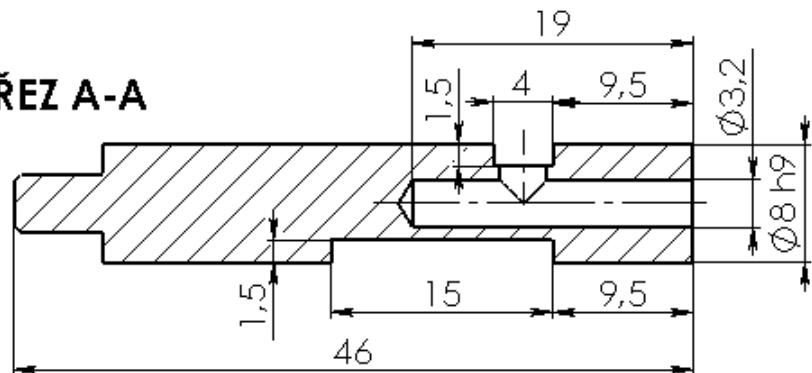
SHAFT



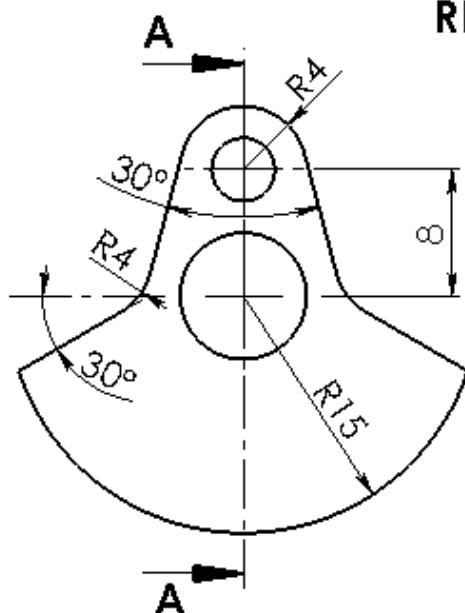
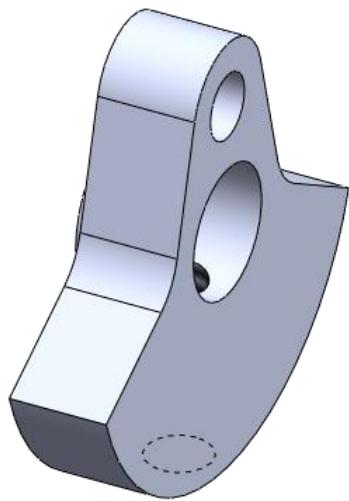
ŘEZ B-B



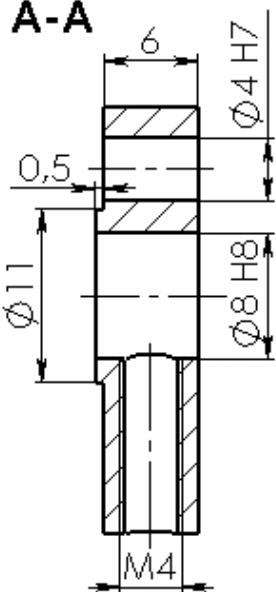
ŘEZ A-A



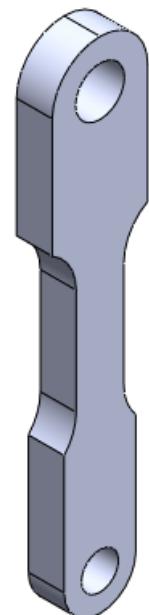
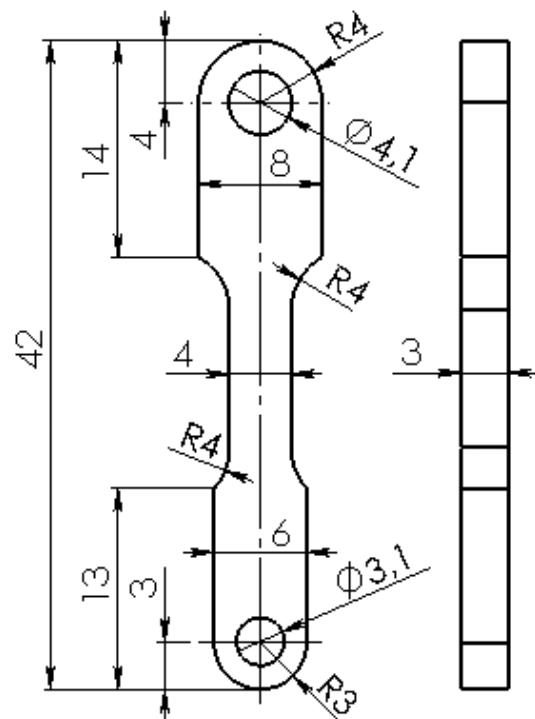
CRANKSHAFT



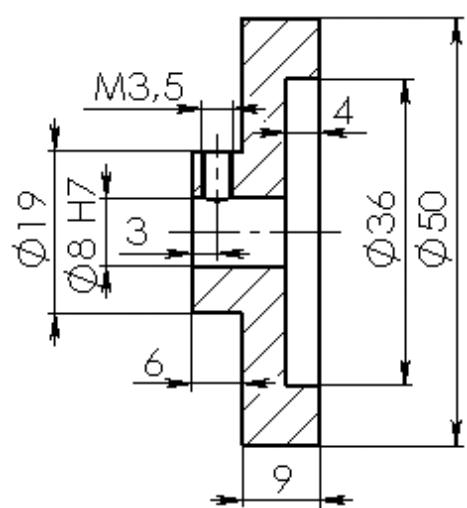
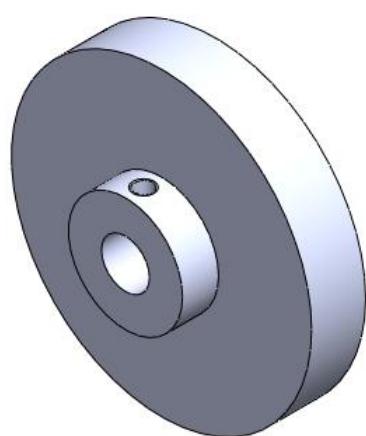
REZ A-A



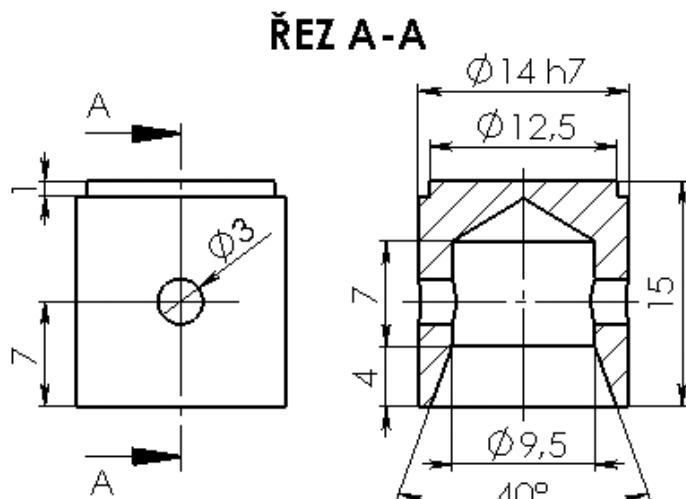
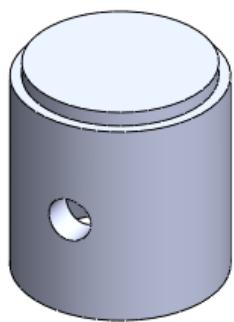
CONNECTING ROD



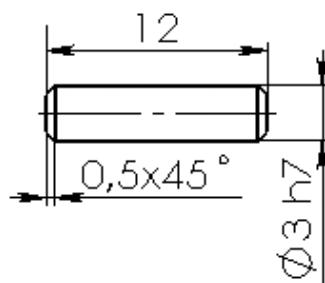
FLYWHEEL



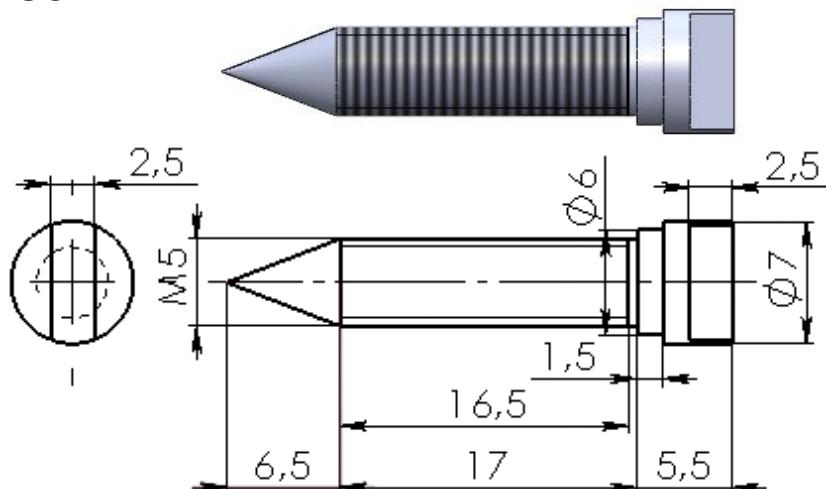
PISTON



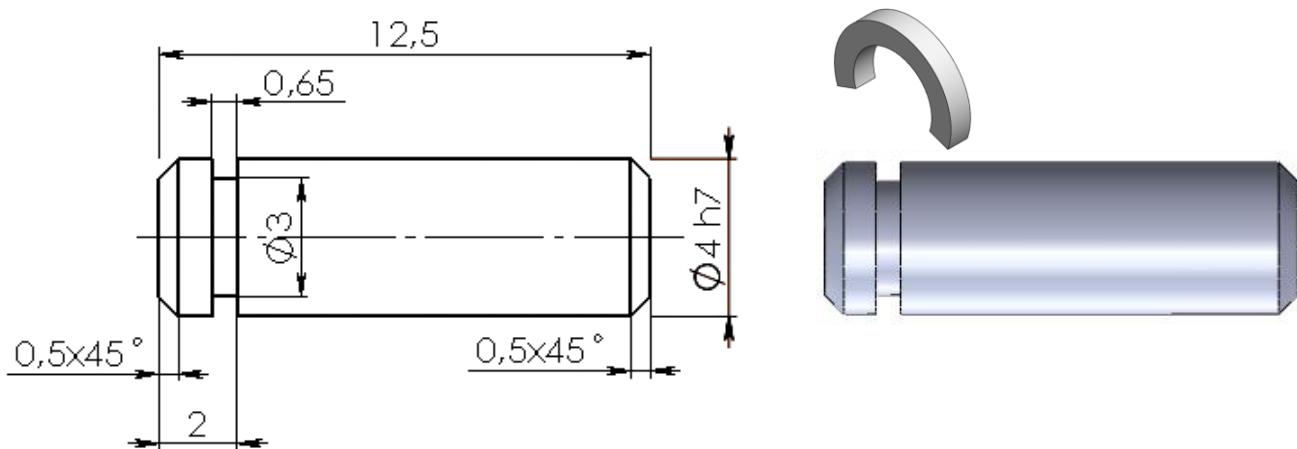
TENON JOINT



REGULATIVE SCREW

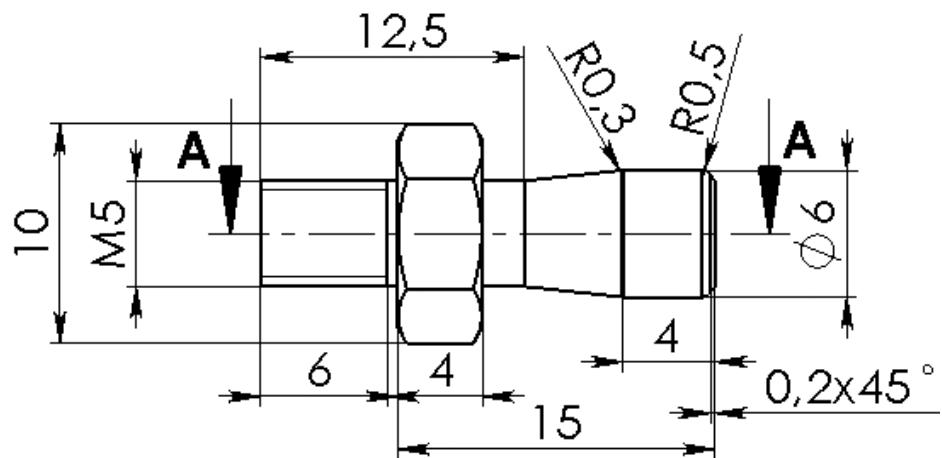
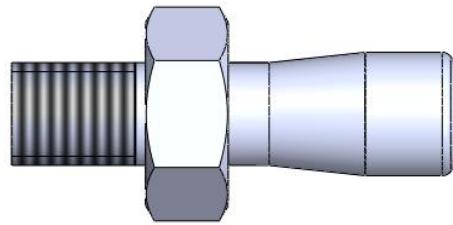


CRANKSHAFT TENON

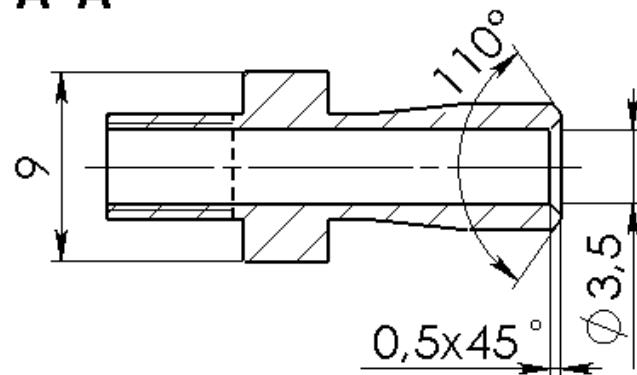


Make a lock to fitting of crankshaft tenon as safety-lock against collision of connecting rod.

REDUCTION OF TUBE



ŘEZ A-A



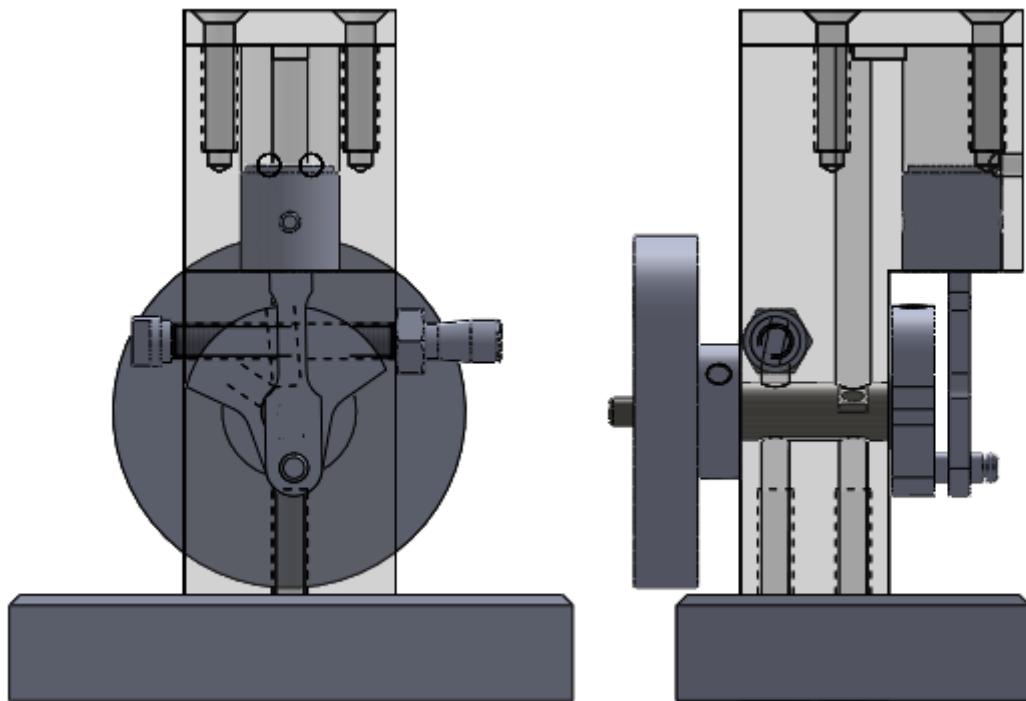
SCREWS

Import screws, which you need for assembly of Pneumatic engine to the set with help of Toolbox. Regulate the screws, if you need and save.

SET OF PNEUMATIC ENGINE AND ANIMATION OF MOVING



There is a pneumatic engine as real teaching aid at our school. You can use it as model.



Create moving study of engine set simulating working parts in practice. Use command **Rotary engine**. Define mode of playing **Loop**.

